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**THE PROGRAMMABLE CALCULATOR AND THE GEODESIST\***

Submitted by the Government of the United States of America

The geodesist has, in past years, developed formulas of classical geodesy whereby logarithmic and trigonometric function tables were the main feature in computational techniques. With today's advance technology in electronics, the scientist has been given the opportunity to eliminate table look up of various kinds, and bridge the gap between large computers with the programmable calculator. The geodesist no longer needs to use specialized tables or even a slide rule to check computations to see if they are within specifications. The accuracy and speed of the programmable calculator allows the exact formulas to be programmed instead of algorithms, therefore more time can be spent analyzing the problem and if necessary, solve the problem from a different approach.

The programmable calculator is the modern tool of computation and its limitations are almost unlimited compared to the old system of computing. To compare the programmable calculator with the large computer would be to take a segmented program for the programmable calculator and program it to be a one-step operation for the large computer. The large computer is designed for masses of data manipulation on a large scale, but the programmable calculator is shortening the gap by providing modular devices, such as mathematical function blocks, magnetic tape cassettes, plotters, paper tape and marked-sensed card readers, typewriters, digitizer, and other interfacing capabilities.

The National Geodetic Survey has developed a library of programs for the Hewlett-Packard programmable calculator. These programs were designed to help the geodesist solve many problems without using the regular desk calculator or large computer. The following list of programs indicated by the \*\* are being translated from the Hewlett-Packard (H-P) 9100 to the H-P 9810. All the programs in the library are available from National Geodetic Survey, Rockville, Md., 20852 except for the programs being converted.

\* By Robert D. Cappell, Geodesist, National Geodetic Survey.

Geodetic Surveying Program Library  
for Programmable Desktop Calculators

\* Hewlett-Packard 9100A

B Hewlett-Packard 9100B

\*\* Hewlett-Packard 9810

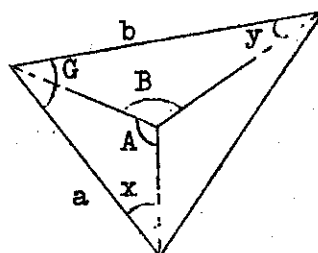
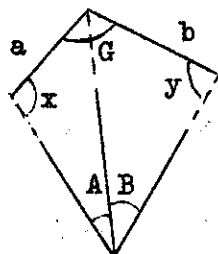
*	70037	Solution of 2-4 Equations.
**	74004	3 Point Fix (Plane Co-ordinates).
*	74040	Direct Geographic Position Computation.
*	74040A	Direct Geographic Position Computation Short Lines.
*	74041	Inverse Geographic Position Computation.
*	74041A	Inverses from a Fixed Point.
B**	74042	Lambert - Geographic Position to Plane Co-ordinates.
B**	74043	Lambert - Plane Co-ordinates to Geographic Position.
**	74044	Transverse Mercator - Geographic Position to Plane Co-ordinates.
**	74045	Transverse Mercator - Plane Co-ordinates to Geographic Position.
*	74046	Alaska Zone 1 - Geographic Position to Plane Co-ordinates.
*	74047	Alaska Zone 1 - Plane Co-ordinates to Geographic Position.
*	74048	Alaska Zone 2-9 - Geographic Position to Plane Co-ordinates.
*	74049	Alaska Zone 2-9 - Plane Co-ordinates to Geographic Position.
B*	74050	Local Co-ordinates to State Co-ordinates.
*	74051	Plane Co-ordinate Inverse with 2nd Term.
*	74052	Plane Co-ordinate Traverse - Loop Projection.
*	74053	Lambert Grid Azimuth Computation.
*	74054	Transverse Mercator Grid Azimuth Computation.
*	74055	Preliminary Determination of Geodimeter Distance and Difference Between Sides of $\Delta$ 's Composing Diamond Figures in Transcontinental Traverse.

- \*\* 74056 Geodimeter Measurement Reduction.
- \* 74057 Tellurometer and Electro-Tape Reduction.
- \* 74058 Astronomical Azimuth - Direction Method.
- \*\* 74059 Elevations from Reciprocal and Non-Reciprocal Vertical Angles Using Slope and Geodetic Distance Respectively.
- \*\* 74060 Triangle Computations.
- \*\* 74061 Side and Length Equations.
- \* 74062 Observation Equations for Direction, Azimuth, and Length.
- \* 74063 Intersection Adjustment from Predetermined Coefficients.
- \* 74064 Standard Error of Observations.
- \* 74065 Andoyer-Lambert Inverse Position Computation.
- \* 74066 Helmert's Direct Geographic Position Computation.
- \*\* 74067 Helmert's Inverse Geographic Position Computation.
- \* 74068 Transformation of Rectangular Space Co-ordinates.
- \* 74069 Polyconic Projection.
- \* 74070 Strain Ellipses.
- \* 74071 Laplace Azimuth.
- \* 74072 UTM GP to PC.
- \* 74073 UTM PC to GP.
- \* 74074 Meridional Arc Constants - A, B, C, & D.
- \* 74075 Error Ellipse Computation.
- B\*\* 74076 Hirvonen - Foot Point Formula - Direct Geographic Position Computation.
- B\*\* 74077 Hirvonen - Foot Point Formula - Inverse Geographic Position Computation.
- \* 74078 Tape Correction - Two Point Support - Table.
- \* 74079 Sun Azimuth Computation.

Programs numbered 74042-74049 and 74054 are designed for the USA State Grid Co-ordinate System. The programs are formulated from Special Publication 62-4.

Program 74060, Triangle Computations, provides for the following possible solution:

1. Solution of a triangle given the three observed angles and the side opposite the first vertex-angles given in clockwise order - computes the other two sides using the law of sines.
2. Solution of a triangle given any two sides and the included angle.
3. Solution of a triangle given three sides. Plane or spherical using law of cosines or  $\tan 1/2$  angle formulae.
4. Oblique triangle computation, given two sides and the angles opposite using the law of cosines which projects the two sides onto the third side.
5. The Eccentric station triangle computation or two sides and an angle, wherein a vertex has an angle observed at and a distance to second vertex, and from this vertex to the third point (vertex) the distance given. The angle computed will be the angle opposite the first distance given.
6. A version of number 1 above has been developed for intersection stations. The angle of vertex 1 is not given but concluded. Since the other angles are observed - plane angles computation method is used - the spherical excess is computed, and angles are reduced for the computation.
7. The three point triangle computation involves the general case where one station is occupied and three known points are observed. The distance between these known points and the angle formed at the known intersection is given. The angles computed are illustrated in the following.



Given angles A, B and G, and distances a and b computes angles X and y.

The majority of the triangle computations given above take in account the spherical excess and use plane angle triangle computation since angles used are computed from observed directions to the different points (verticies).

The H-P 9810 options used are 111 storage registers, 2036 program steps, printer alpha, math and typewriter control blocks. The programs being converted have a restriction of 500 program steps excluding the program steps required to operate the typewriter and any other peripheral unit that may be used. The conversion or direct translation of a H-P 9100 program to the H-P 9810 is very simple. The major difference is in the storage register names that can be equated very easily. The only known problem that is inherent in the 9810 is with the math function block and the square root of the x register; caution should be taken in programming to save the contents of the z register. In translating, this may be a problem. The following subroutine has been developed and used in the 9810 to save and retrieve the contents of the z register:

0000	GTO	44	0010	0	00
0001	1	01	0011	GTO	44
0002	9	11	0012	1	01
0003	RUP	22	0013	6	06
0004	IFG	43	0014	XFR	67
0005	0	00	0015	0	00
0006	0	00	0016	RUP	22
0007	1	01	0017	RUP	22
0008	4	04	0018	S/R	77
0009	XTO	23			

Subroutine labeled 3 is the starting address of the subroutine (address number 3). To call for the value of z to be stored, the instructions would be GTO S/R 3 when the flag is not set (cleared). To return the value previously stored in this case, register 0 was used for the temporary storage, SFL GTO S/R 3 will return the value to the z register. This routine is found very useful when using the math function block or square root functions. In geodetic programs written for the H-P 9100, the z register in many cases was used temporarily when using the mathematical functions several times and in a direct translation of these programs, this subroutine solved the problem.

#### Universal Transverse Mercator Grid Co-ordinates

The adopted notation is as follows:

Z	Zone number
0	Latitude
$\lambda$	Longitude west + and east -
E	Grid Northing
CM	Central Meridian
a <sub>2</sub>	Semi-major axis
e <sub>2</sub>	Square of first eccentricity
e <sub>1</sub>	Square of second eccentricity

- $r = a/(1-e^2 \sin^2 \phi)^{\frac{1}{2}}$  Radius of curvature in the prime vertical  
 $S$  True meridional distance on the spheroid from the equator (meridional arc)  
 $k_0$  Center scale factor,  $k_0 = 0.9996$   
 $\phi'$  Latitude of the foot of the perpendicular from the point to the Central Meridian  
 $\phi_r$  Latitude in radians

The formulae for computing grid co-ordinates from geographic positions are:

$$E = 500,000 + E'$$

$$E' = r b k_0 (1 + b^2((1 - \tan^2 \phi + e_1^2 \cos^2 \phi)/6 + b^2(5 + \tan^2 \phi(-18 + \tan^2 \phi) + 2e_1^2(7 - 36 \sin^2 \phi))/120))$$

$$b = (P \sin 1'' \cos \phi) 10^4$$

$$P = 0.36 \Delta \lambda^\circ$$

$$\Delta \lambda^\circ = (CM)^\circ - \lambda^\circ$$

$$(CM)^\circ = 183^\circ - 6 Z$$

$$N = S k_0 + 1/2 r b d k_0 (1 + b^2 (5 - \tan^2 \phi + e_1^2 \cos^2 \phi (9 + 4e_1^2 \cos^2 \phi) + b^2 (61 + \tan^2 \phi (-58 + \tan^2 \phi) + 30e_1^2 (9 - 20 \sin^2 \phi))/30)/12)$$

$$S = a (1 - e^2) (A \phi_r - 1/2 B \sin 2\phi + 1/4 C \sin 4\phi - 1/6 D \sin 6\phi)$$

$$d = (P \sin \phi \sin 1'') 10^4$$

$$A = 1 + \frac{3}{4}e^2 + \frac{45}{64}e^4 + \frac{175}{256}e^6 + \frac{11025}{15384}e^8 + \frac{43659}{65536}e^{10}$$

$$B = \frac{3}{4}e^2 + \frac{15}{16}e^4 + \frac{525}{512}e^6 + \frac{2205}{2048}e^8 + \frac{72765}{65536}e^{10}$$

$$C = \frac{15}{64}e^4 + \frac{105}{256}e^6 + \frac{2205}{4096}e^8 + \frac{10395}{16384}e^{10}$$

$$D = \frac{35}{512}e^6 + \frac{315}{2048}e^8 + \frac{31185}{131072}e^{10}$$

The formulae for computing geographic positions from grid co-ordinates are:

$$\begin{aligned}
 \phi^\circ = (\phi')^\circ &+ 90r^2 \tan \phi' (-(1 + e_1^2 \cos^2 \phi') + f^2 (5 \\
 &+ 3 \tan^2 \phi' + 3e_1^2 (2 - e_1^2 \cos^2 \phi') (1 - 2 \sin^2 \phi')) \\
 &- f^2 (61 + 45 \tan^2 \phi' (\tan^2 \phi' + 2) + e_1^2 (107 \\
 &- \sin^2 \phi' (45 \tan^2 \phi' + 269))))/30)/12)/\pi
 \end{aligned}$$

$$f = q \times 10^{-6} / r k_0$$

$$q = E' \times 10^{-6}$$

$$E' = E - 500,000$$

$$r = a / (1 - e^2 \sin^2 \phi')^{\frac{1}{2}}$$

To compute  $\phi'$

$$(\phi'_n)^0 = 180^\circ N/A (1 - e^2) A k_0 \pi$$

is the first approximation and the formulae for iteration is

$$(\phi'_{n+1})^0 = 180^\circ (N/A (1 - e^2) A k_0 - (-1/2 B \sin 2\phi'_n + 1/4 C \sin 4\phi'_n - 1/6 D \sin 6\phi'_n) / A) / \pi$$

when  $\phi'_{n+1} = \phi'_n$   $\phi'$  will have been computed

$$\lambda^0 = (CM)^0 - \Delta \lambda^0$$

$$(CM)^0 = 183^\circ - 6 Z$$

$$\Delta \lambda^0 = 180^\circ F (1 - f^2 (1 + 2 \tan^2 \phi' + e^2 \cos^2 \phi' - f^2 (5 + 2e^2 (3 + \sin^2 \phi') + 4 \tan^2 \phi' (7 + 6 \tan^2 \phi')) / 20) / 6) / \pi \cos \phi'$$

The Universal Transverse Mercator Grid system, where 60 zones of 6 degree bands numbered from the international date line eastward around the world, is used frequently by the geodesist. Programs numbered 74072-74073 provide a solution to the system. A program is provided for transformation of grid co-ordinates to geographic position and geographic position to grid co-ordinates. The grid co-ordinates units are expressed in meters and the referenced ellipsoid may be chosen by substituting the proper ellipsoidal constants.

The H-P 9100 was selected for solving our geodetic problems because it provided automatic trigonometric functions. These trigonometric functions did not have to be programmed and were not available on any other programmable calculator at the time of purchase. The machine has a capacity of 196 programming steps, 19 storage registers; 5 of these registers cannot contain program steps. This means that programming takes away from the storage registers by a factor of 14 steps per register. The H-P 9810 which is being used presently does not have this problem; the programming steps are independent of the storage registers. The H-P 9100 has since, cosine, tangent and their inverse functions, to polar and to rectangular conversion, logarithmic functions, and conditional branching. All these functions have been compressed into an optional math function block for the H-P 9810. The use of the printer was a demand for us, because in some cases the computation had to be documented and preserved.

The documentation of the programs for the Universal Transverse Mercator Grid system for the H-P 9100, and the formulas used follow. It may be noted that A, B, C and D used in computing meridional arc were pre-computed using the proper ellipsoid constant and stored as constants in the program.

HEWLETT-PACKARD  
74072  
Operating Procedures  
Universal Transverse Mercator Grid Co-ordinates  
From Geographic Position

1. Set: Degrees, Fixed, On, Run & Decimal Wheel 5 (x,y,z on printer)
2. Insert side A of Card 1
3. Press: END, ENTER & CONTINUE
 

Z Temporary  
Y accumulator  
Z X keyboard
4. Enter: Z zone number in keyboard
5. Touch: CONTINUE
6. Display:
 

Z Z temporary  
(CM)<sup>0</sup> Y accumulator  
7 X keyboard
7. Enter:  $\phi$  Deg. in keyboard touch CONTINUE
 

Deg. Z temporary
8.  $\phi$  Min. in keyboard touch CONTINUE
 

Min. Y accumulator
9.  $\phi$  Sec. in keyboard touch
 

Sec. X keyboard
10. Touch: CONTINUE
11. Repeat steps 7-10 for  $\lambda$
12. Insert side B of Card 1
13. Press: END, ENTER & CONTINUE
14. Insert side A of Card 2
15. Press: END, ENTER & CONTINUE
 

Z temporary  
N Y accumulator  
E X keyboard
16. Display:

To change ellipsoid constants

	Constants	Program Step
1. Press: GO <sub>2</sub> TO DO CONTINUE	1/4C	1d-28
2. Enter: $-e^2$ touch CONTINUE	1/6D	33-39
3. Enter: $a^2$ touch CONTINUE	1/2B	46-54
4. Enter: $e$ , touch CONTINUE	A	62-70

Sample using Clarke 1866 spheroid:

Zone No.	14.
(CM)	99.
	7.
	34.
$\phi$	15.
	34.742
	96.
$\lambda$	2.
	43.158
	0.
N	3794702.172
E	772075.812



STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O
0	0	CLR 20	3	0	e 12	6	0	UP 27	9	0	7 07	C	0	5 05
1	1	4 04	1	1	SFL 54	1	1	X 36	1	1	9 11	1	1	4 04
2	2	STP 41	2	2	CLX 37	2	2	3 03	2	2	9 11	2	2	9 11
3	3	UP 27	3	3	UP 27	3	3	6 06	3	3	7 07	3	3	4 04
4	4	1 01	4	4	UP 27	4	4	X 36	4	4	5 05	4	4	8 10
5	5	8 10	5	5	7 07	5	5	7 07	5	5	6 06	5	5	7 07
6	6	8 03	6	6	GTO 44	6	6	- 34	6	6	8 10	6	6	4 04
7	7	UP 27	7	7	1 01	7	7	C 16	7	7	6 06	7	7	1 01
8	8	6 06	8	8	4 04	8	8	X 36	8	8	7 07	8	8	8 10
9	9	RUP 22	9	9	d 17	9	9	2 02	9	9	EEX 26	9	9	6 06
a	a	X 36	a	a	- 34	a	a	X 36	a	a	3 03	a	a	3 03
b	b	RDN 31	b	b	. 21	b	b	e 12	b	b	CLR 20	b	b	CLR 20
c	c	- 34	c	c	3 03	c	c	TAN 71	c	c	9 11	c	c	2 02
d	d	7 07	d	d	6 06	d	d	UP 27	d	d	2 02	d	d	9 11
1	0	PRT 45	4	0	CHS 32	7	0	X 36	a	0	0 00	D	0	CLR 20
1	1	PRT 45	1	1	X 36	1	1	1 01	1	1	0 00	1	1	a 13
2	2	YTO 40	2	2	1 01	2	2	8 10	2	2	4 04	2	2	STP 41
3	3	d 17	3	3	27	3	3	XEY 30	3	3	6 06	3	3	XTO 23
4	4	STP 41	4	4	3 03	4	4	- 34	4	4	0 00	4	4	a 13
5	5	UP 27	5	5	6 06	5	5	X 36	5	5	2 02	5	5	UP 27
6	6	STP 41	6	6	0 00	6	6	5 05	6	6	8 10	6	6	STP 41
7	7	UP 27	7	7	0 00	7	7	- 34	7	7	7 07	7	7	XTO 23
8	8	STP 41	8	8	DIV 35	8	8	DN 25	8	8	3 03	8	8	9 11
9	9	PRT 45	9	9	DN 25	9	9	+ 33	9	9	6 06	9	9	UP 27
a	a	PRT 45	a	a	SIN 70	a	a	b 14	a	a	6 06	a	a	STP 41
b	b	XTO 23	b	b	X 36	b	b	X 36	b	b	0 00	b	b	XTO 23
c	c	f 15	c	c	EEX 26	c	c	X 36	c	c	0 00	c	c	c 16
d	d	6 06	d	d	4 04	d	d	1 01	d	d	0 00	d	d	END 46
2	0	0 00	5	0	X 36	8	0	2 02	b	0	0 00			
1	1	DIV 35	1	1	e 12	1	1	0 00	1	1	0 00	0	2	x y z
2	2	RDN 31	2	2	SIN 70	2	2	DIV 35	2	2	0 00	1	8	z S M D
3	3	+ 33	3	3	UP 27	3	3	YTO 40	3	3	0 00			
4	4	f 15	4	4	e 12	4	4	f 15	4	4	0 00	9	0	- 9 d
5	5	RUP 22	5	5	COS 73	5	5	e 12	5	5	0 00	=	-	e <sup>2</sup>
6	6	DIV 35	6	6	RUP 22	6	6	COS 73	6	6	0 00			
7	7	DIV 35	7	7	X 36	7	7	DN 27	7	7	0 00	a	o	- a d
8	8	DN 25	8	8	YTO 40	8	8	X 36	8	8	0 00	=	a	
9	9	+ 33	9	9	b 14	9	9	C 16	9	9	0 00			
a	a	IFG 43	a	a	RUP 22	a	a	X 36	a	a	0 00	c	o	- c d
b	b	3 03	b	b	X 36	b	b	2 02	b	b	0 00	=	e <sub>1</sub> <sup>2</sup>	
c	c	9 11	c	c	YTO 40	c	c	STP 41	c	c	0 00			
d	d	YE 24	d	d	d 17	d	d	STP 41	d	d	0 00			

UNIVERSAL TRANSVERSE MERCATOR  
Geographic Position to Grid Coordinates

74072  
2 of 3

STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O
0	0	e	12	0	X	36	6	0	UP	27			0	
	1	TAN	71		1	1	01		1	X	36		1	
	2	UP	27		2	RUP	22		2	5	05		2	
	3	X	36		3	+	33		3	8	10		3	
	4	DN	25		4	a	13		4	CHS	32		4	
	5	-	34		5	X	36		5	KEY	30		5	
	6	1	01		6	YTO	40		6	+	33		6	
	7	+	33		7	a	13		7	X	36		7	
	8	6	06		8	DN	25		8	DN	25		8	
	9	DIV	35		9	f	15		9	+	33		9	
	a	f	15		a	X	36		a	6	06		a	
	b	-	34		b	5	05		b	1	01		b	
	c	b	14		c	EEX	26		c	+	33		c	
	d	X	36		d	5	05		d	b	14		d	
1	0	X	36	4	0	+	33	7	0	X	36		0	
	1	1	01		1	YTO	40		1	X	36		1	
	2	+	33		2	f	15		2	3	03		2	
	3	b	14		3	d	17		3	0	00		3	
	4	X	36		4	RUP	22		4	DIV	35		4	
	5	YTO	40		5	X	36		5	e	12		5	
	6	f	15		6	2	02		6	COS	73		6	
	7	YE	24		7	DIV	35		7	UP	27		7	
	8	9	11		8	YTO	40		8	X	36		8	
	9	e	12		9	d	17		9	c	16		9	
	a	SIN	70		a	9	11		a	X	36		a	
	b	UP	27		b	UP	27		b	4	04		b	
	c	X	36		c	e	12		c	X	36		c	
	d	DN	25		d	SIN	70		d	9	11		d	
2	0	X	36	5	0	UP	27	8	0	+	33		0	
	1	1	01		1	X	36		1	e	12		1	
	2	+	33		2	2	02		2	COS	73		2	
	3	a	13		3	0	00		3	X	36		3	
	4	RDN	31		4	X	36		4	X	36		4	
	5	SRT	76		5	DN	25		5	c	16		5	
	6	RUP	22		6	-	34		6	X	36		6	
	7	KEY	30		7	c	16		7	DN	25		7	
	8	DIV	35		8	X	36		8	+	33		8	
	9	.	21		9	3	03		9	5	05		9	
	a	9	11		a	0	00		a	+	33		a	
	b	9	11		b	X	36		b	3	03		b	
	c	9	11		c	e	12		c	END	46		c	
	d	6	06		d	TAN	71		d				d	

UNIVERSAL TRANSVERSE MERCATOR  
Geographic Position to Grid Coordinates

STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O
0	0	e	12	3	0	DN	25	6	0	PI	56		0	
	1	TAN	71		1	SIN	70		1	X	36		1	
	2	UP	27		2	UP	27		2	1	01		2	
	3	X	36		3	3	03		3	.	21		3	
	4	DN	25		4	5	05		4	0	00		4	
	5	-	34		5	8	10		5	0	00		5	
	6	b	14		6	7	07		6	5	05		6	
	7	X	36		7	EEX	26		7	1	01		7	
	8	X	36		8	9	11		8	0	00		8	
	9	1	01		9	CHS	32		9	8	10		9	
	a	2	02		a	X	36		a	9	11		a	
	b	DIV	35		b	DN	25		b	2	02		b	
	c	1	01		c	-	34		c	0	00		c	
	d	+	33		d	e	12		d	3	03		d	
1	0	b	14	4	0	UP	27	7	0	9	11		0	
	1	X	36		1	2	02		1	X	36		1	
	2	d	17		2	X	36		2	DN	25		2	
	3	X	36		3	DN	25		3	+	33		3	
	4	YTO	40		4	SIN	70		4	a	13		4	
	5	d	17		5	UP	27		5	X	36		5	
	6	e	12		6	.	21		6	.	21		6	
	7	UP	27		7	0	00		7	9	11		7	
	8	4	04		8	0	00		8	9	11		8	
	9	X	36		9	2	02		9	9	11		9	
	a	DN	25		a	5	05		a	6	06		a	
	b	SIN	70		b	5	05		b	X	36		b	
	c	UP	27		c	9	11		c	d	17		c	
	d	2	02		d	8	10		d	+	33		d	
2	0	7	07	5	0	8	10	8	0	f	15			x y z
	1	1	01		1	2	02		1	UP	27		8 4	E N
	2	6	06		2	5	05		2	CLX	37			
	3	5	05		3	3	03		3	RDN	31		1 d	- 2 8
	4	3	03		4	1	01		4	PRT	45		=	C / 4
	5	9	11		5	X	36		5	PRT	45			
	6	EEX	26		6	DN	25		6	PRT	45		3 3	- 3 9
	7	6	06		7	-	34		7	PRT	45		=	D / 6
	8	CHS	32		8	e	12		8	END	46			
	9	X	36		9	UP	27		9				4 6	- 5 4
	a	e	12		a	1	01		a				=	B / 2
	b	UP	27		b	8	10		b					
	c	6	06		c	0	00		c				6 2	- 7 0
	d	X	36		d	DIV	35		d				=	A

HEWLETT-PACKARD  
Operating Procedures  
74073  
Universal Transverse Mercator Grid Co-ordinates To  
Geographic Position

- |   |  |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
|---|--|---|-----------|---|-------------|---|----------|---|-----------|-------------------|---------------|---|------------|-------------------|-------------|---|---------------|---|------------|------|-------------|------|---------------|------|------------|
| <ol style="list-style-type: none"> <li>1. Set: Degrees, Fixed, On, Run &amp; Decimal Wheel 5 (x,y,z on printer)</li> <li>2. Insert side A of Card 1</li> <li>3. Press: END, ENTER &amp; CONTINUE</li> <li>4. Enter: Z zone number in keyboard</li> <li>5. Touch: CONTINUE</li> <li>6. Display:</li> <li>7. Enter: N in keyboard touch CONTINUE</li> <li>8.       E in keyboard</li> <li>9. Touch: CONTINUE</li> <li>10. Insert side B of Card 1</li> <li>11. Press: END, ENTER &amp; CONTINUE</li> <li>12. Insert side A of Card 2</li> <li>13. Press: END, ENTER &amp; CONTINUE</li> <li>14. Display: <math>\phi</math></li> <li>15. Touch: CONTINUE display in 14 will be <math>\lambda</math></li> </ol> | <table border="0"> <tr> <td>Z</td> <td>temporary</td> </tr> <tr> <td>Y</td> <td>accumulator</td> </tr> <tr> <td>X</td> <td>keyboard</td> </tr> <tr> <td>Z</td> <td>temporary</td> </tr> <tr> <td>(CM)<sup>o</sup></td> <td>Y accumulator</td> </tr> <tr> <td>7</td> <td>X keyboard</td> </tr> <tr> <td>(CM)<sup>o</sup></td> <td>Z temporary</td> </tr> <tr> <td>N</td> <td>Y accumulator</td> </tr> <tr> <td>E</td> <td>X keyboard</td> </tr> <tr> <td>Deg.</td> <td>Z temporary</td> </tr> <tr> <td>Min.</td> <td>Y accumulator</td> </tr> <tr> <td>Sec.</td> <td>X keyboard</td> </tr> </table> | Z | temporary | Y | accumulator | X | keyboard | Z | temporary | (CM) <sup>o</sup> | Y accumulator | 7 | X keyboard | (CM) <sup>o</sup> | Z temporary | N | Y accumulator | E | X keyboard | Deg. | Z temporary | Min. | Y accumulator | Sec. | X keyboard |
| Z   | temporary  |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| Y   | accumulator  |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| X   | keyboard   |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| Z   | temporary  |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| (CM) <sup>o</sup>   | Y accumulator  |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| 7   | X keyboard   |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| (CM) <sup>o</sup>   | Z temporary  |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| N   | Y accumulator  |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| E   | X keyboard   |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| Deg.  | Z temporary  |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| Min.  | Y accumulator  |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |
| Sec.  | X keyboard   |   |           |   |             |   |          |   |           |                   |               |   |            |                   |             |   |               |   |            |      |             |      |               |      |            |

to change ellipsoid constants

- |                                 | Constant              | Program Step |
|---------------------------------|-----------------------|--------------|
| 1. Press: GO TO DO CONTINUE     | $1/4C \times 10^{12}$ | 43-49        |
| 2. Enter: $-e^2$ touch CONTINUE | $1/6D \times 10^{12}$ | 53-57        |
| 3. Enter: $a_2$ touch CONTINUE  | $1/2B \times 10^{12}$ | 64-6d        |
| 4. Enter: $e_1$ touch CONTINUE  | A                     | register b   |

Sample using Clarke 1866 spheroid

Zone No.	14.				
(CM)	99.				
	7.				
	99.				
N	3794702.172				
E	772075.812				
	34.				
$\phi$	15.				
	34.74199				
	96.				
$\lambda$	2.				
	43.15801				

# UNIVERSAL TRANSVERSE MERCATOR Grid Coordinates to Geographic Position

STEP	KEY	W O O	STEP	KEY	W O O	STEP	KEY	W O O	STEP	KEY	W O O	STEP	KEY	W O O
0	0 CLR	20	3	0 YE	24	6	0 X	36	9	0 7	07	C	0 5	05
	1 4	04		1 9	11		1 DN	25		1 9	11		1 4	04
	2 STP	41		2 YTO	40		2 SIN	70		2 9	11		2 9	11
	3 UP	27		3 9	11		3 UP	27		3 7	07		3 4	04
	4 1	01		4 RDN	31		4 2	02		4 5	05		4 8	10
	5 8	10		5 +	33		5 5	05		5 6	06		5 7	07
	6 3	03		6 DN	25		6 5	05		6 8	10		6 4	04
	7 UP	27		7 DIV	35		7 9	11		7 6	06		7 1	01
	8 6	06		8 YTO	40		8 8	10		8 7	07		8 8	10
	9 RUP	22		9 0	00		9 8	10		9 EEX	26		9 6	06
	a X	36		a YTO	40		a 2	02		a 3	03		a 3	03
	b RDN	31		b E	12		b 5	05		b CLR	20		b CLR	20
	c -	34		c 4	04		c 3	03		c 9	11		c 2	02
	d 7	07		d X	36		d 1	01		d 2	02		d 9	11
1	0 PRT	45	u	0 DN	25	7	0 X	36	a	0 0	00	d	0 CLX	20
	1 PRT	45		1 SIN	70		1 DN	25		1 0	00		1 a	13
	2 YTO	40		2 UP	27		2 -	34		2 4	04		2 STP	41
	3 d	17		3 2	02		3 EEX	26		3 6	06		3 XTO	23
	4 STP	41		4 7	07		4 1	01		4 0	00		4 a	13
	5 UP	27		5 1	01		5 2	02		5 2	02		5 UP	27
	6 STP	41		6 6	06		6 DIV	35		6 8	10		6 STP	41
	7 PRT	45		7 5	05		7 b	14		7 7	07		7 XTO	23
	8 PRT	45		8 3	03		8 DIV	35		8 3	03		8 9	11
	9 AC+	60		9 9	11		9 1	01		9 6	06		9 UP	27
	a 1	01		a x	36		a 8	10		a 6	06		a STP	41
	b 8	10		b e	12		b 0	00		b 0	00		b XTO	23
	c 0	00		c UP	27		c X	36		c 0	00		c C	16
	d X	36		d 6	06		d PI	56		d 0	00		d END	46
2	0 FF	66	5	0 X	36	8	0 DIV	35	6	0 0	00			x y z
	1 DIV	35		1 DN	25		1 DN	25		1 2	02	0	2 z	
	2 .	21		2 SIN	70		2 YE	24		2 9	11	1	6 E	N
	3 9	11		3 UP	27		3 0	00		3 8	10			
	4 9	11		4 3	03		4 YTO	40		4 0	00	42-4	9=	C/4
	5 9	11		5 5	05		5 0	00		5 1	01	54-5	7=	D/6
	6 6	06		6 8	10		6 -	34		6 5	05	64-6	d=	13/2
	7 DIV	35		7 7	07		7 e	12		7 0	00	above	X1012	
	8 a	13		8 x	36		8 x=y	50		8 0	00	90-9	d=-e <sup>2</sup>	
	9 DIV	35		9 DN	25		9 8	10		9 1	01	ao-ad	=a	
	a b	14		a -	34		a STP	41		a 0	00	bo-bd	=A	
	b DIV	35		b e	12		b GTO	44		b 0	00	co-cd	=e <sup>2</sup>	
	c 1	01		c UP	27		c 3	03		c 9	11			
	d RDN	31		d 2	02		d a	13		d 3	03			

UNIVERSAL TRANSVERSE MERCATOR  
Grid Coordinates to Geographic Position

STEP	KEY	W O O	STEP	KEY	W O O	STEP	KEY	W O O	STEP	KEY	W O O	STEP	KEY	W O O
0	0	TAN 71	3	0	EEX 26	6	0	UP 27		0			0	
	1	UP 27		1	5 05		1	X 36		1			1	
	2	X 36		2	- 34		2	c 16		2			2	
	3	4 04		3	. 21		3	X 36		3			3	
	4	5 05		4	9 11		4	2 02		4			4	
	5	X 36		5	9 11		5	- 34		5			5	
	6	2 02		6	9 11		6	DN 25		6			6	
	7	6 06		7	6 06		7	X 36		7			7	
	8	9 11		8	DIV 35		8	c 16		8			8	
	9	+ 33		9	e 12		9	X 36		9			9	
	a	e 12		a	SIN 70		a	3 03		a			a	
	b	SIN 70		b	UP 27		b	x 36		b			b	
	c	X 36		c	X 36		c	e 12		c			c	
	d	X 36		d	RUP 22		d	TAN 71		d			d	
1	0	1 01	4	0	YE 24	7	0	UP 27		0			0	
	1	0 00		1	9 11		1	X 36		1			1	
	2	7 07		2	RDN 31		2	3 03		2			2	
	3	- 34		3	X 36		3	X 36		3			3	
	4	C 16		4	1 01		4	DN 25		4			4	
	5	x 36		5	+ 33		5	+ 33		5			5	
	6	e 12		6	BN 25		6	b 14		6			6	
	7	TAN 71		7	SQR 76		7	+ 33		7			7	
	8	UP 27		8	X 36		8	5 05		8			8	
	9	X 36		9	a 13		9	+ 33		9			9	
	a	2 02		a	DIV 35		a	f 15		a			a	
	b	XEY 30		b	YE 24		b	X 36		b			b	
	c	+ 33		c	f 15		c	X 36		c			c	
	d	X 36		d	f 15		d	1 01		d			d	
2	0	4 04	5	0	X 36	8	0	2 02		0				
	1	5 05		1	X 36		1	DIV 35		1				
	2	X 36		2	YTO 40		2	e 12		2				
	3	DN 25		3	b 14		3	COS 73		3				
	4	- 34		4	e 12		4	UP 27		4				
	5	6 06		5	SIN 70		5	X 36		5				
	6	1 01		6	UP 27		6	c 16		6				
	7	- 34		7	X 36		7	X 36		7				
	8	3 03		8	2 02		8	1 01		8				
	9	0 00		9	X 36		9	+ 33		9				
	a	DIV 35		a	1 01		a	DN 25		a				
	b	YE 24		b	- 34		b	- 34		b				
	c	f 15		c	e 12		c	3 03		c				
	d	5 05		d	COS 73		d	END 46		d				

### Grid Coordinates to Geographic Position

STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O	STEP	KEY	W C O
0	0	e	12	3	0	f	15	6	0	d	17		0	
	1	TAN	71		1	X	36		1	KEY	30		1	
	2	X	36		2	X	36		2	-	34		2	
	3	f	15		3	2	02		3	YE	24		3	
	4	X	36		4	0	00		4	a	13		4	
	5	X	36		5	DIV	35		5	DN	25		5	
	6	9	11		6	e	12		6	UP	27		6	
	7	0	00		7	COS	73		7	INT	64		7	
	8	X	36		8	UP	27		8	XTO	23		8	
	9	PI	56		9	X	36		9	d	17		9	
	a	DIV	35		a	C	16		a	-	34		a	
	b	e	12		b	X	36		b	6	06		b	
	c	+	33		c	DN	25		c	0	00		c	
	d	YTO	40		d	-	34		d	X	36		d	
1	0	a	13	4	0	e	12	7	0	KEY	30		0	
	1	TAN	71		1	TAN	71		1	UP	27		1	
	2	UP	27		2	UP	27		2	INT	64		2	
	3	X	36		3	X	36		3	-	34		3	
	4	6	06		4	2	02		4	RDN	31		4	
	5	X	36		5	X	36		5	X	36		5	
	6	7	07		6	DN	25		6	d	17		6	
	7	+	33		7	-	34		7	RDN	31		7	
	8	e	12		8	1	01		8	PRT	45		8	
	9	TAN	71		9	-	34		9	PRT	45		9	
	a	X	36		a	f	15		a	STP	41		a	
	b	X	36		b	X	36		b	GTO	44		b	
	c	4	04		c	X	36		c	6	06		c	
	d	X	36		d	6	06		d	3	03		d	
2	0	E	12	5	0	DIV	35	8	0	END	46		0	
	1	SIN	70		1	1	01		1				1	
	2	UP	27		2	+	33		2				2	
	3	X	36		3	f	15		3				3	
	4	3	03		4	X	36		4				4	
	5	+	33		5	1	01		5				5	
	6	C	16		6	8	10		6				6	
	7	X	36		7	0	00		7				7	
	8	2	02		8	X	36		8				8	
	9	X	36		9	PI	56		9				9	
	a	DN	25		a	DIV	35		a				a	
	b	+	33		b	E	12		b				b	
	c	5	05		c	COS	73		c				c	
	d	+	33		d	DIV	35		d				d	

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